

Package: appReporteAvance (via r-universe)

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Title Reporte de avances de oficina

Version 0.4.6.9000

Description Las personas de la oficina usan esta app para reportar el estado de avance de sus actividades específicas.

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URL <https://github.com/calderonsamuel/appReporteAvance>

BugReports <https://github.com/calderonsamuel/appReporteAvance/issues>

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alerts	<i>Pre styled sweet alerts</i>
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Description

These functions are convenient wrappers for `shinyWidgets::sendSweetAlert()`.

Usage

```

alert_success(
  session = getDefaultReactiveDomain(),
  text = NULL,
  btn_labels = "Ok",
  btn_colors = "#3085d6",
  html = FALSE,
  closeOnClickOutside = TRUE,
  showCloseButton = FALSE,
  width = NULL,
  ...
)

```

```

alert_error(
  session = getDefaultReactiveDomain(),
  text = NULL,
  btn_labels = "Ok",
  btn_colors = "#3085d6",

```

```

    html = FALSE,
    closeOnClickOutside = TRUE,
    showCloseButton = FALSE,
    width = NULL,
    ...
)

alert_info(
  session = getDefaultReactiveDomain(),
  text = NULL,
  btn_labels = "Ok",
  btn_colors = "#3085d6",
  html = FALSE,
  closeOnClickOutside = TRUE,
  showCloseButton = FALSE,
  width = NULL,
  ...
)

alert_warning(
  session = getDefaultReactiveDomain(),
  text = NULL,
  btn_labels = "Ok",
  btn_colors = "#3085d6",
  html = FALSE,
  closeOnClickOutside = TRUE,
  showCloseButton = FALSE,
  width = NULL,
  ...
)

```

Arguments

<code>session</code>	The session object passed to function given to shinyServer.
<code>text</code>	Text of the alert.
<code>btn_labels</code>	Label(s) for button(s), can be of length 2, in which case the alert will have two buttons. Use NA for no buttons.s
<code>btn_colors</code>	Color(s) for the buttons.
<code>html</code>	Does text contains HTML tags ?
<code>closeOnClickOutside</code>	Decide whether the user should be able to dismiss the modal by clicking outside of it, or not.
<code>showCloseButton</code>	Show close button in top right corner of the modal.
<code>width</code>	Width of the modal (in pixel).
<code>...</code>	Other arguments passed to JavaScript method.

Value

HTML code for sweet alerts

See Also

[shinyWidgets::sendSweetAlert\(\)](#)

AppData

Get App data

Description

Get App data

Get App data

Details

R6 class that allows to get the information needed for an User session of the app.

Super classes

[appReporteAvance::DBManager](#) -> [appReporteAvance::User](#) -> [appReporteAvance::Organisation](#)
 -> [appReporteAvance::Group](#) -> [appReporteAvance::Process](#) -> [appReporteAvance::Task](#) -
 > AppData

Methods**Public methods:**

- [AppData\\$new\(\)](#)
- [AppData\\$clone\(\)](#)

Method `new()`: Start a session of app data based on an user email

Usage:

```
AppData$new(email = Sys.getenv("REPORTES_EMAIL"))
```

Arguments:

`email` The email the user started the session with.

Method `clone()`: The objects of this class are cloneable with this method.

Usage:

```
AppData$clone(deep = FALSE)
```

Arguments:

`deep` Whether to make a deep clone.

buttons	<i>Pre styled pretty action buttons</i>
---------	---

Description

These functions have predefined styling and icons for labels. The defaults are inherited from `shinyWidgets::actionBtn()`.

Usage

```
btn_add(inputId, icon = NULL, size = "md", block = FALSE, no_outline = TRUE)
```

```
btn_trash(inputId, icon = NULL, size = "md", block = FALSE, no_outline = TRUE)
```

```
btn_agregar(  
  inputId,  
  icon = NULL,  
  size = "md",  
  block = FALSE,  
  no_outline = TRUE  
)
```

```
btn_guardar(  
  inputId,  
  icon = NULL,  
  size = "md",  
  block = FALSE,  
  no_outline = TRUE  
)
```

```
btn_modificar(  
  inputId,  
  icon = NULL,  
  size = "md",  
  block = FALSE,  
  no_outline = TRUE  
)
```

```
btn_cancelar(  
  inputId,  
  icon = NULL,  
  size = "md",  
  block = FALSE,  
  no_outline = TRUE  
)
```

```
btn_eliminar(  
  inputId,  
  icon = NULL,  
  size = "md",  
  block = FALSE,  
  no_outline = TRUE  
)
```

```
    inputId,  
    icon = NULL,  
    size = "md",  
    block = FALSE,  
    no_outline = TRUE  
  )  
  
  btn_minus(inputId, icon = NULL, size = "md", block = FALSE, no_outline = TRUE)  
  
  btn_refresh(  
    inputId,  
    icon = NULL,  
    size = "md",  
    block = FALSE,  
    no_outline = TRUE  
  )  
  
  btn_expand(inputId, icon = NULL, size = "md", block = FALSE, no_outline = TRUE)  
  
  btn_user_add(  
    inputId,  
    icon = NULL,  
    size = "md",  
    block = FALSE,  
    no_outline = TRUE  
  )  
  
  btn_user_remove(  
    inputId,  
    icon = NULL,  
    size = "md",  
    block = FALSE,  
    no_outline = TRUE  
  )  
  
  btn_user_edit(  
    inputId,  
    icon = NULL,  
    size = "md",  
    block = FALSE,  
    no_outline = TRUE  
  )  
  
  btn_editor(inputId, icon = NULL, size = "md", block = FALSE, no_outline = TRUE)
```

Arguments

`inputId` The input slot that will be used to access the value.

icon	An optional icon to appear on the button.
size	Size of the button : xs,sm, md, lg.
block	Logical, full width button.
no_outline	Logical, don't show outline when navigating with keyboard/interact using mouse or touch.

Value

HTML code for pretty action buttons

See Also

[shinyWidgets::actionBtn\(\)](#)

DBManager

Clase R6 para manejar la base de datos

Description

Clase R6 para manejar la base de datos

Clase R6 para manejar la base de datos

Details

Una base de datos puede ejecutar y obtener queries

Public fields

con The DB connection

Methods**Public methods:**

- [DBManager\\$new\(\)](#)
- [DBManager\\$db_execute_statement\(\)](#)
- [DBManager\\$db_get_query\(\)](#)
- [DBManager\\$db_make_query\(\)](#)
- [DBManager\\$clone\(\)](#)

Method new(): Start the DB Manager

Usage:

```
DBManager$new(use_tibble = TRUE)
```

Arguments:

use_tibble Whether print the results of DbGetQuery() as a tibble or not. Default TRUE

Method `db_execute_statement()`: Analog to `DBI::dbExecute()`

Usage:

```
DBManager$db_execute_statement(...)
```

Arguments:

... Objects passed to `glue::glue_sql()` with the exception of the `.con` argument.

Method `db_get_query()`: Analog to `DBI::dbGetQuery()`

Usage:

```
DBManager$db_get_query(...)
```

Arguments:

... Objects passed to `glue::glue_sql()` with the exception of the `.con` argument.

Method `db_make_query()`: Construct the query to be passed to `DBI::dbGetQuery()`. Useful for debugging and subquery construction.

Usage:

```
DBManager$db_make_query(...)
```

Arguments:

... Objects passed to `glue::glue_sql()` with the exception of the `.con` argument.

Method `clone()`: The objects of this class are cloneable with this method.

Usage:

```
DBManager$clone(deep = FALSE)
```

Arguments:

`deep` Whether to make a deep clone.

Group

Get Group data

Description

Get Group data

Get Group data

Details

R6 class that allows to get the Group information.

Super classes

```
appReporteAvance::DBManager -> appReporteAvance::User -> appReporteAvance::Organisation
-> Group
```


Public fields

group_selected ID of the group to be used in the board, by default is the favorite group in group_users

Active bindings

groups List containing the group affiliations of the User

group_users List containing the user list of the group The info is shown following the User's group role.

group_units List containing the group's measurement units. Older units are shown first.

Methods**Public methods:**

- `Group$new()`
- `Group$group_initialize()`
- `Group$group_add()`
- `Group$group_delete()`
- `Group$group_edit()`
- `Group$group_user_add()`
- `Group$group_user_delete()`
- `Group$group_user_edit()`
- `Group$group_select()`
- `Group$group_set_as_favorite()`
- `Group$group_unit_add()`
- `Group$group_unit_edit()`
- `Group$group_unit_delete()`
- `Group$clone()`

Method `new()`: Start a Group based on an user email

Usage:

```
Group$new(email = Sys.getenv("REPORTES_EMAIL"))
```

Arguments:

email The email the user started the session with.

Method `group_initialize()`: Initialize a group for a new user

Usage:

```
Group$group_initialize(org_id)
```

Arguments:

org_id The id of the organisation on which the statement will be executed

Method `group_add()`: Add a group to the database

Usage:

```
Group$group_add(org_id, group_title, group_description)
```

Arguments:

org_id The id of the organisation on which the statement will be executed

group_title The new title of the group

group_description The new description of the group

Method group_delete(): Remove a group from the database

Usage:

```
Group$group_delete(group_id)
```

Arguments:

group_id The id of the group on which the statement will be executed

Method group_edit(): Edit group metadata

Usage:

```
Group$group_edit(group_id, group_title, group_description)
```

Arguments:

group_id The id of the group on which the statement will be executed

group_title The new title of the group

group_description The new description of the group

Method group_user_add(): Add an user to a group

Usage:

```
Group$group_user_add(
  group_id,
  user_id,
  user_color = "white",
  group_role = "user"
)
```

Arguments:

group_id The id of the group on which the statement will be executed

user_id The id of the user on which the statement will be executed

user_color The color of the user's cards

group_role The role for the user in the group

Method group_user_delete(): Delete an user from a group

Usage:

```
Group$group_user_delete(group_id, user_id)
```

Arguments:

group_id The id of the group on which the statement will be executed

user_id The id of the user on which the statement will be executed

Method group_user_edit(): Edit the role of a user inside a group and related information

Usage:

```
Group$group_user_edit(group_id, user_id, user_color, group_role)
```

Arguments:

group_id The id of the group on which the statement will be executed

user_id The id of the user on which the statement will be executed

user_color The color of the user's cards

group_role The role for the user in the group

Method group_select(): Select a group for use in the board

Usage:

```
Group$group_select(group_id)
```

Arguments:

group_id The id of the group on which the statement will be executed

Method group_set_as_favorite(): Set selected group as favorite in the database

Usage:

```
Group$group_set_as_favorite()
```

Method group_unit_add(): Add a measurement unit for a group

Usage:

```
Group$group_unit_add(
  unit_title,
  unit_description = "",
  unit_type,
  unit_icon = "file"
)
```

Arguments:

unit_title The title of a group's measurement unit

unit_description The description of a group's measurement unit

unit_type The type of a group's measurement unit. One of ("report", "task")

unit_icon The icon of a group's measurement unit. Should be the compatible with fontawesome::fa().

Method group_unit_edit(): Edit a measurement unit from a group

Usage:

```
Group$group_unit_edit(
  unit_id,
  unit_title,
  unit_description,
  unit_type,
  unit_icon
)
```

Arguments:

unit_id The id of a group's measurement unit

unit_title The title of a group's measurement unit

`unit_description` The description of a group's measurement unit
`unit_type` The type of a group's measurement unit. One of ("report", "task")
`unit_icon` The icon of a group's measurement unit. Should be compatible with `fontawesome::fa()`.

Method `group_unit_delete()`: Delete a measurement unit from a group

Usage:

```
Group$group_unit_delete(unit_id)
```

Arguments:

`unit_id` The id of a group's measurement unit

Method `clone()`: The objects of this class are cloneable with this method.

Usage:

```
Group$clone(deep = FALSE)
```

Arguments:

`deep` Whether to make a deep clone.

iconPicker_dep

Icon Picker Dependency

Description

Create a dependency for the icon picker element.

Usage

```
iconPicker_dep()
```

Value

a html dependency named "iconPicker".

input_icon_picker	<i>Icon Picker</i>
-------------------	--------------------

Description

Create an icon picker element.

Usage

```
input_icon_picker(
    inputId,
    label,
    selected = NULL,
    btn_class = "btn-outline-secondary"
)
```

Arguments

inputId	chr: the ID of the input element.
label	chr: the label of the icon picker.
selected	chr: the name of the selected fontawesome icon. Must have the form 'fas fa-name'.
btn_class	chr: the class of the button element.

Value

a dropdown list with icons and a hidden input to hold their values.

mk_alert	<i>Sweet alerts factory</i>
----------	-----------------------------

Description

Sweet alerts factory

Usage

```
mk_alert(title = "Title", type = NULL)
```

Arguments

title	Title of the alert.
type	Type of the alert : info, success, warning or error.

Value

A function to generate a sweet alert with a particular title and type.

mk_btn	<i>Pretty action buttons factory</i>
--------	--------------------------------------

Description

Pretty action buttons factory

Usage

```
mk_btn(color, label, style = "jelly")
```

Arguments

color	Color of the button : default, primary, warning, danger, success, royal.
label	The contents of the button, usually a text label.
style	Style of the button, to choose between simple, bordered, minimal, stretch, jelly, gradient, fill, material-circle, material-flat, pill, float, unite.

Value

A function to generate action buttons with a particular styling

Organisation	<i>Get Organisation data</i>
--------------	------------------------------

Description

Get Organisation data

Get Organisation data

Details

R6 class that allows to get the Organisation information.

Super classes

`appReporteAvance::DBManager` -> `appReporteAvance::User` -> Organisation

Active bindings

`orgs` List containing the organisation affiliations of the User

`org_users` List containing the user list of the organisation. The info is shown following the User's organisation role.

Methods**Public methods:**

- `Organisation$new()`
- `Organisation$fetch_orgs()`
- `Organisation$org_initialize()`
- `Organisation$org_add()`
- `Organisation$org_delete()`
- `Organisation$org_edit()`
- `Organisation$org_user_add()`
- `Organisation$org_user_delete()`
- `Organisation$org_user_edit()`
- `Organisation$org_finalize()`
- `Organisation$clone()`

Method `new()`: Start an Organisation based on an user email

Usage:

`Organisation$new(email)`

Arguments:

`email` The email the user started the session with.

Method `fetch_orgs()`: Get the public data from the organisations the user is a member of

Usage:

`Organisation$fetch_orgs()`

Method `org_initialize()`: Initialize an organisation for a new user

Usage:

`Organisation$org_initialize()`

Method `org_add()`: Add a new organisation to the database

Usage:

`Organisation$org_add(org_title, org_description)`

Arguments:

`org_title` The new title of the organisation

`org_description` The new description of the organisation

Method `org_delete()`: Delete an organisation from the database

Usage:

`Organisation$org_delete(org_id)`

Arguments:

`org_id` The id of the organisation on which the statement will be executed

Method `org_edit()`: Edit Organisation metadata

Usage:

Organisation\$org_edit(org_id, org_title, org_description)

Arguments:

org_id The id of the organisation on which the statement will be executed

org_title The new title of the organisation

org_description The new description of the organisation

Method org_user_add(): Add an user to an organisation

Usage:

Organisation\$org_user_add(org_id, user_id, org_role)

Arguments:

org_id The id of the organisation on which the statement will be executed

user_id The id of the user on which the statement will be executed

org_role The role for the user in the organisation

Method org_user_delete(): Delete an user from an organisation

Usage:

Organisation\$org_user_delete(org_id, user_id)

Arguments:

org_id The id of the organisation on which the statement will be executed

user_id The id of the user on which the statement will be executed

Method org_user_edit(): Edit the role of a user inside an organisation

Usage:

Organisation\$org_user_edit(org_id, user_id, org_role)

Arguments:

org_id The id of the organisation on which the statement will be executed

user_id The id of the user on which the statement will be executed

org_role The role for the user in the organisation

Method org_finalize(): Remove the existence of an organisation

Usage:

Organisation\$org_finalize(org_id)

Arguments:

org_id The id of the organisation on which the statement will be executed

Method clone(): The objects of this class are cloneable with this method.

Usage:

Organisation\$clone(deep = FALSE)

Arguments:

deep Whether to make a deep clone.

Process

Process Class Definition

Description

This is a class definition for the Process class. It inherits from the Group class.

Super classes

`appReporteAvance::DBManager -> appReporteAvance::User -> appReporteAvance::Organisation`
`-> appReporteAvance::Group -> Process`

Methods

Public methods:

- `Process$new()`
- `Process$fetch_processes()`
- `Process$fetch_units()`
- `Process$process_add()`
- `Process$process_delete()`
- `Process$process_edit()`
- `Process$unit_add()`
- `Process$unit_edit()`
- `Process$unit_delete()`
- `Process$clone()`

Method `new()`: This function initializes a Process object. It calls the `initialize()` method of the Group class to inherit its properties.

Usage:

`Process$new(email)`

Arguments:

`email` character string with user's email address

Method `fetch_processes()`: This function fetches all the processes that belong to a group using the `group_selected` property. It uses the `glue` and `DBI` libraries to execute an SQL query on the database connection stored in the `self$con` property. The results are transformed using `purrr::pmap(list)`.

Usage:

`Process$fetch_processes()`

Returns: a list of processed retrieved from the database

Method `fetch_units()`: This function fetches all the units that belong to a process identified by its ID using the `glue` and `DBI` libraries to execute an SQL query on the database connection stored in the `self$con` property. The results are transformed using `purrr::pmap(list)`.

Usage:

```
Process$fetch_units(process_id)
```

Arguments:

`process_id` integer with the ID of the process to retrieve units from

Returns: a list of units retrieved from the database

Method `process_add()`: This function adds a process to the database using SQL queries executed through the glue and DBI libraries. It uses the `ids` library to generate random IDs for the new process and stores it in the `ID` column of the `processes` table.

Usage:

```
Process$process_add(title, description = NA)
```

Arguments:

`title` character string with the title of the process to add

`description` character string with the description of the process (optional)

Returns: the ID of the newly added process

Method `process_delete()`: This function deletes a process from the database using an SQL query executed through the glue and DBI libraries.

Usage:

```
Process$process_delete(process_id)
```

Arguments:

`process_id` integer with the ID of the process to delete

Method `process_edit()`: This function edits the title and description of a process identified by its ID in the database. It uses SQL queries to update the title and description columns of the `processes` table executed through the glue and DBI libraries.

Usage:

```
Process$process_edit(process_id, title, description)
```

Arguments:

`process_id` integer with the ID of the process to edit

`title` character string with the new title for the process

`description` character string with the new description for the process

Method `unit_add()`: This function adds a measurement unit for a process identified by its ID to the database using SQL queries executed through the glue and DBI libraries. It uses the `ids` library to generate random IDs for the new unit and stores it in the `ID` column of the `units` table. It also checks if the unit type is either "report" or "task", and sets the "type" column of the `units` table accordingly.

Usage:

```
Process$unit_add(
  process_id,
  unit_title,
  unit_description = "",
  unit_type,
  unit_icon = "file"
)
```

Arguments:

`process_id` integer with the ID of the process to add a unit to
`unit_title` character string with the title of the unit to add
`unit_description` character string with the description of the unit (optional, defaults to "")
`unit_type` character string with the type of the unit, must be either "report" or "task"
`unit_icon` character string with the icon for the unit (optional, defaults to "file")

Returns: the ID of the newly added unit

Method `unit_edit()`: This function edits the title, description, icon and/or type of a measurement unit identified by its ID in the database. It uses SQL queries to update the title, description, icon and/or type columns of the units table executed through the glue and DBI libraries. It also checks if the unit type is either "report" or "task", and sets the "type" column of the units table accordingly.

Usage:

```
Process$unit_edit(unit_id, unit_title, unit_description, unit_type, unit_icon)
```

Arguments:

`unit_id` integer with the ID of the unit to be edited
`unit_title` character string with the new title for the unit
`unit_description` character string with the new description for the unit
`unit_type` character string with the new type of the unit, must be either "report" or "task"
`unit_icon` character string with the new icon for the unit

Method `unit_delete()`: This function deletes a measurement unit identified by its ID from the database using an SQL query executed through the glue and DBI libraries.

Usage:

```
Process$unit_delete(unit_id)
```

Arguments:

`unit_id` integer with the ID of the unit to delete

Method `clone()`: The objects of this class are cloneable with this method.

Usage:

```
Process$clone(deep = FALSE)
```

Arguments:

`deep` Whether to make a deep clone.

reportes_icon_names	<i>Get Fontawesome Icons</i>
---------------------	------------------------------

Description

Get the available solid style icons in the fontawesome package.

Usage

```
reportes_icon_names()
```

Value

a character vector with the names of the available icons.

run_app	<i>Run the Shiny Application</i>
---------	----------------------------------

Description

Run the Shiny Application

Usage

```
run_app(
  onStart = NULL,
  options = list(),
  enableBookmarking = NULL,
  uiPattern = "/",
  ...
)
```

Arguments

onStart	A function that will be called before the app is actually run. This is only needed for shinyAppObj, since in the shinyAppDir case, a global.R file can be used for this purpose.
options	Named options that should be passed to the runApp call (these can be any of the following: "port", "launch.browser", "host", "quiet", "display.mode" and "test.mode"). You can also specify width and height parameters which provide a hint to the embedding environment about the ideal height/width for the app.
enableBookmarking	Can be one of "url", "server", or "disable". The default value, NULL, will respect the setting from any previous calls to enableBookmarking() . See enableBookmarking() for more information on bookmarking your app.

uiPattern	A regular expression that will be applied to each GET request to determine whether the ui should be used to handle the request. Note that the entire request path must match the regular expression in order for the match to be considered successful.
...	arguments to pass to golem_opts. See ?golem::get_golem_options for more details.

Task	<i>Get Group data</i>
------	-----------------------

Description

Get Group data
Get Group data

Details

R6 class that allows to get the Group information.

Super classes

[appReporteAvance::DBManager](#) -> [appReporteAvance::User](#) -> [appReporteAvance::Organisation](#)
-> [appReporteAvance::Group](#) -> [appReporteAvance::Process](#) -> Task

Active bindings

tasks List containing the tasks an User can interact with
reports List containing the reports an User can interact with

Methods

Public methods:

- [Task\\$new\(\)](#)
- [Task\\$task_add\(\)](#)
- [Task\\$task_delete\(\)](#)
- [Task\\$task_edit\(\)](#)
- [Task\\$task_report_progress\(\)](#)
- [Task\\$task_archive\(\)](#)
- [Task\\$progress_add\(\)](#)
- [Task\\$task_get_history\(\)](#)
- [Task\\$report_add\(\)](#)
- [Task\\$report_delete\(\)](#)
- [Task\\$report_archive\(\)](#)
- [Task\\$fetch_reports_to_download\(\)](#)

- [Task\\$clone\(\)](#)

Method new(): Start a Task based on an user email

Usage:

```
Task$new(email)
```

Arguments:

email The email the user started the session with.

Method task_add(): Add a new task for an User and report it as initial progress.

Usage:

```
Task$task_add(
  group_id,
  task_title,
  task_description,
  assignee,
  time_due,
  output_unit
)
```

Arguments:

group_id The id of the group on which the statement will be executed

task_title Title for the task

task_description Long description of the task

assignee The id of the user responsible for the task

time_due Deadline for the task completion. Datetime

output_unit Unit of measurement of the task output

Method task_delete(): Delete an user task

Usage:

```
Task$task_delete(task_id)
```

Arguments:

task_id The id of the task on which the statement will be executed

Method task_edit(): Edit a task metadata

Usage:

```
Task$task_edit(
  task_id,
  task_title = NULL,
  task_description = NULL,
  time_due = NULL
)
```

Arguments:

task_id The id of the task on which the statement will be executed

task_title Title for the task

task_description Long description of the task

time_due Deadline for the task completion. Datetime

Method task_report_progress(): Report progress on an assigned task

Usage:

Task\$task_report_progress(task_id, status_current, details)

Arguments:

task_id The id of the task on which the statement will be executed

status_current Current status of the specified task

details Explanation of the progress made

Method task_archive(): Archive a task

Usage:

Task\$task_archive(task_id)

Arguments:

task_id The id of the task on which the statement will be executed

Method progress_add(): Insert progress info on some task

Usage:

Task\$progress_add(task_id, status, details)

Arguments:

task_id The id of the task on which the statement will be executed

status The status of the task once the new progress is added

details Explanation of the progress made

Method task_get_history(): Get a task's progression history

Usage:

Task\$task_get_history(task_id)

Arguments:

task_id The id of the task on which the statement will be executed

Method report_add(): Add a report and the quantities it has contributed in the specified units

Usage:

Task\$report_add(report_title, details, units, quantities)

Arguments:

report_title The title of the report

details Explanation of the progress made

units Units of the report. Must have the same size as quantities.

quantities Quantities of the report. Must have the same size as units.

Method report_delete(): Delete a report and its contributions from the database.

Usage:

Task\$report_delete(report_id)

Arguments:

report_id The id of the report on which the statement will be executed

Method report_archive(): Archive a report and its contributions.

Usage:

```
Task$report_archive(report_id)
```

Arguments:

report_id The id of the report on which the statement will be executed

Method fetch_reports_to_download(): Get data for reporting

Usage:

```
Task$fetch_reports_to_download(start_date, end_date)
```

Arguments:

start_date Starting date of the report

end_date Ending date of the report

Method clone(): The objects of this class are cloneable with this method.

Usage:

```
Task$clone(deep = FALSE)
```

Arguments:

deep Whether to make a deep clone.

textAreaInputPro

Create a text area input with enhanced parameters

Description

Create a text area input with enhanced parameters

Usage

```
textAreaInputPro(
  inputId,
  label,
  value = "",
  width = NULL,
  height = NULL,
  cols = NULL,
  rows = NULL,
  placeholder = NULL,
  resize = NULL,
  maxlength = NULL,
  maxlengthCounter = FALSE,
  readonly = FALSE
)
```


Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
value	Initial value.
width	The width of the input, e.g. '400px', or '100%'; see validateCssUnit() .
height	The height of the input, e.g. '400px', or '100%'; see validateCssUnit() .
cols	Value of the visible character columns of the input, e.g. 80. This argument will only take effect if there is not a CSS width rule defined for this element; such a rule could come from the width argument of this function or from a containing page layout such as fluidPage() .
rows	The value of the visible character rows of the input, e.g. 6. If the height argument is specified, height will take precedence in the browser's rendering.
placeholder	A character string giving the user a hint as to what can be entered into the control. Internet Explorer 8 and 9 do not support this option.
resize	Which directions the textarea box can be resized. Can be one of "both", "none", "vertical", and "horizontal". The default, NULL, will use the client browser's default setting for resizing textareas.
maxlength	the maximum length of the input
maxlengthCounter	whether or not to show a character counter

Value

Returns a text area input with the specified parameters.

textInputPro	<i>Create a text input with enhanced parameters</i>
--------------	---

Description

Create a text input with enhanced parameters

Usage

```
textInputPro(
  inputId,
  label,
  value = "",
  width = NULL,
  placeholder = NULL,
  maxlength = NULL,
  maxlengthCounter = FALSE,
  readonly = FALSE
)
```

Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
value	Initial value.
width	The width of the input, e.g. '400px', or '100%'; see validateCssUnit() .
placeholder	A character string giving the user a hint as to what can be entered into the control. Internet Explorer 8 and 9 do not support this option.
maxlength	the maximum length of the input
maxlengthCounter	whether or not to show a character counter

Value

Returns a text input with the specified parameters.

User	<i>Get user information</i>
------	-----------------------------

Description

Get user information

Get user information

Details

R6 class that allows to get the user information.

Super class

[appReporteAvance::DBManager](#) -> User

Public fields

user List containing the user info.

Methods**Public methods:**

- [User\\$new\(\)](#)
- [User\\$user_add\(\)](#)
- [User\\$user_delete\(\)](#)
- [User\\$user_edit_names\(\)](#)
- [User\\$clone\(\)](#)

Method new(): Start User

Usage:

User\$new(email)

Arguments:

email The email the user started the session with.

Method user_add(): Add a new user to the database

Usage:

User\$user_add(name, last_name, email)

Arguments:

name Name to be inserted as user metadata.

last_name Last name to be inserted as user metadata.

email The email the user started the session with.

Method user_delete(): Delete a user from the database

Usage:

User\$user_delete(user_id)

Arguments:

user_id ID of the user to edit or delete.

Method user_edit_names(): Change the name and last name of the User

Usage:

User\$user_edit_names(user_id, name, last_name)

Arguments:

user_id ID of the user to edit or delete.

name Name to be inserted as user metadata.

last_name Last name to be inserted as user metadata.

Method clone(): The objects of this class are cloneable with this method.

Usage:

User\$clone(deep = FALSE)

Arguments:

deep Whether to make a deep clone.

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